

Application of Ethernet Networking Devices Used for Protection and Control Applications in Electric Power Substations

*Report of Working Group P6 of the Power System
Communications and Cybersecurity Committee
of the Power and Energy Society of IEEE*

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Annex A – Ethernet Data Transmission & OSI Layers

Annex B – Ethernet Switch Protocol Implementation Conformance Statement (PICS)

Introduction - Purpose

Section 1 - The report describes engineering of Ethernet for use in protection and control:

- The basic purposes, functionality, and application guidelines for Ethernet communications devices in substation local-area networks (LANs) and utility operational wide-area networks (WANs).
 - Architecture and configuration of connections of the LAN for security, dependability, and maintainability.
 - Settings or programmed configuration of switches and routers to control traffic flow to meet the required security and dependability.
 - Like setting relays - requires the same organizational control processes.
 - *Key differences from IT networks – IT & PC experts need cross-training.*
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Section 2 - Overview

- IEC 61850 GOOSE for high-speed tripping and status over network – example of wiring reduction use, but not the only one.
 - IEC 61850 MMS, Sampled Values, DNP3, C37.118.2 synchrophasors, vendor specific protocols in packet format.
 - Optical links carry almost unlimited signals and messaging in flexible dynamic mix of packets.
 - Role of *Ethernet switches* in directing traffic around LAN
 - Role of *Ethernet routers* for interfacing LAN with enterprise operational or integrated WAN, with isolation and security.
 - Connect to SONET TDM or to wide-area all-Ethernet (WAN).
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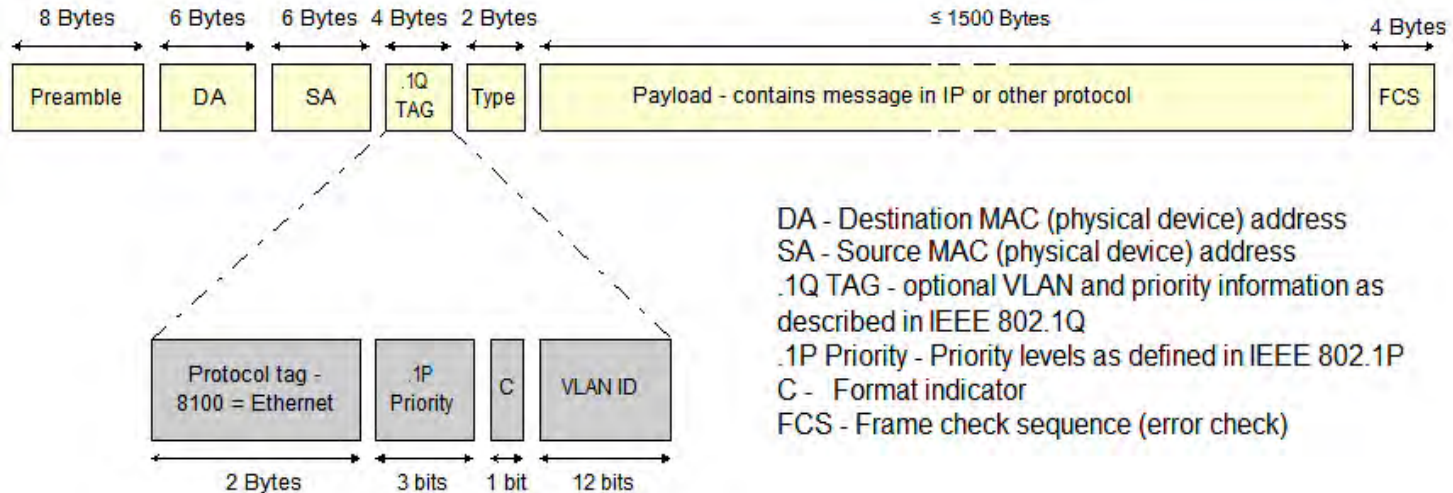
OSI 7-layer communications model

Data fields in packets tell switches and routers how to handle them

Layer	Name	Function	Typical Usage (Device or Software)	Examples
7	Application	Meaning of the data (utility user specifics)	Application Programs	HTTP, FTP, NTP, PTP, SNMP, MMS
6	Presentation	Building blocks of data and encryption for security	O/S Ethernet Stack	JPEG, ASCII, HTML, Encryption
5	Session	Opening and closing specific communications paths	O/S Ethernet Stack	RPC, NETBIOS
4	Transport	Error checking	O/S Ethernet Stack	TCP, UDP
3	Network	Determining the data paths within the network	Router, L3 Switch	IP
2	Data Link	Data transmission, source & destination, checksum	Switch	Ethernet, ATM, PPP, Token Ring
1	Physical	Signal levels, connections, wires, fiber, wireless	Media Access Controller, Repeater	10Base-T, 100Base-FX

Ethernet message frames or packets – Section 3

- Media access control (MAC) addresses are for networked devices in Layer 2.
- IP address is in Layer 3 IP payload (IPv4; or IPv6 has a lot more addresses).

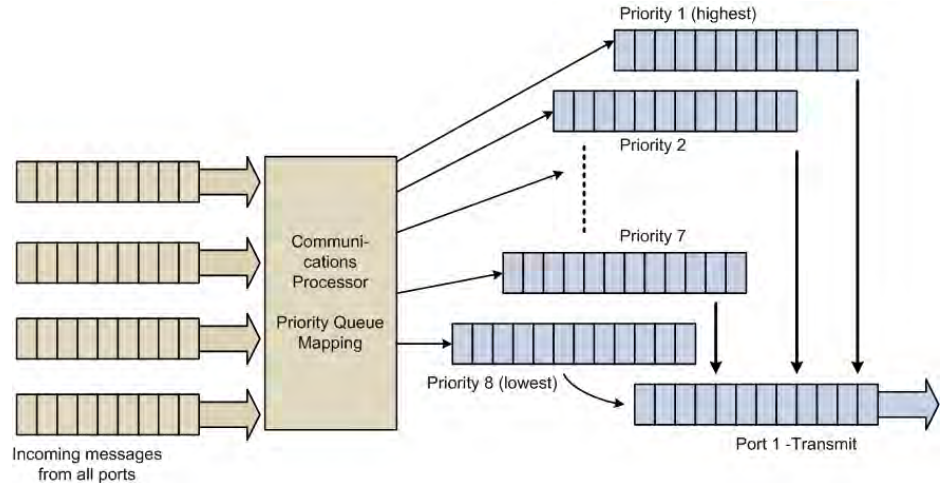


DA - Destination MAC (physical device) address
SA - Source MAC (physical device) address
.1Q TAG - optional VLAN and priority information as described in IEEE 802.1Q
.1P Priority - Priority levels as defined in IEEE 802.1P
C - Format indicator
FCS - Frame check sequence (error check)

Priority tag

Tells switches & IEDs which packets are most urgent – 8 levels

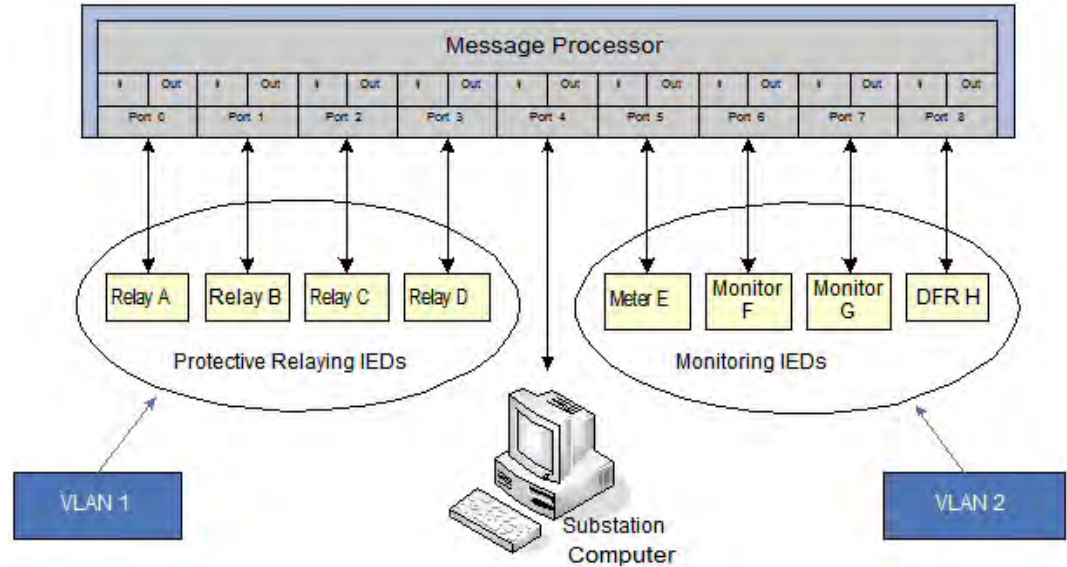
- Highest priority goes into queue next.
 - Note that big outgoing packet must finish first.
- Top priority – critical network management and timing.
- Next priority – IEC 61850 GOOSE or Sampled Values
- Remainder sorted at lower levels.



VLAN (Virtual LAN) tag

Tells switches & IEDs how to segregate groups of packets on a LAN

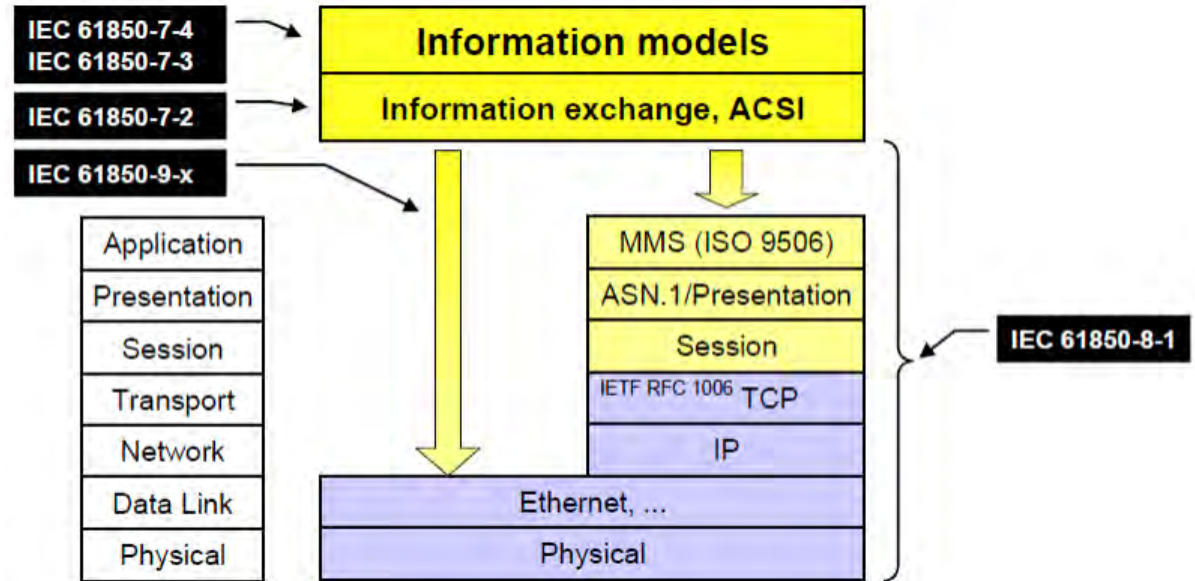
- Tool to isolate some types of traffic to certain regions of the substation LAN.
- Control traffic volume on each link.
- Any shared paths among VLAN packets are subject to traffic volume of all VLANs; failure impacts all VLANs.
- Up to 2^{12} VLANs available.
- Check handling of VLAN 1.



IEC 61850 service mappings to OSI layers

Need speed? Seven layers add processing delay.

- GOOSE – milliseconds or less – Packets on a LAN – Layers 1 & 2 only.
- More layers - TCP/IP (Layers 3 & 4) and above – slower.



TCP versus UDP

TCP

- Requests retransmission for errors.
- Only for a single receiving application.
- Slows down exchange by repetition to ensure accuracy.

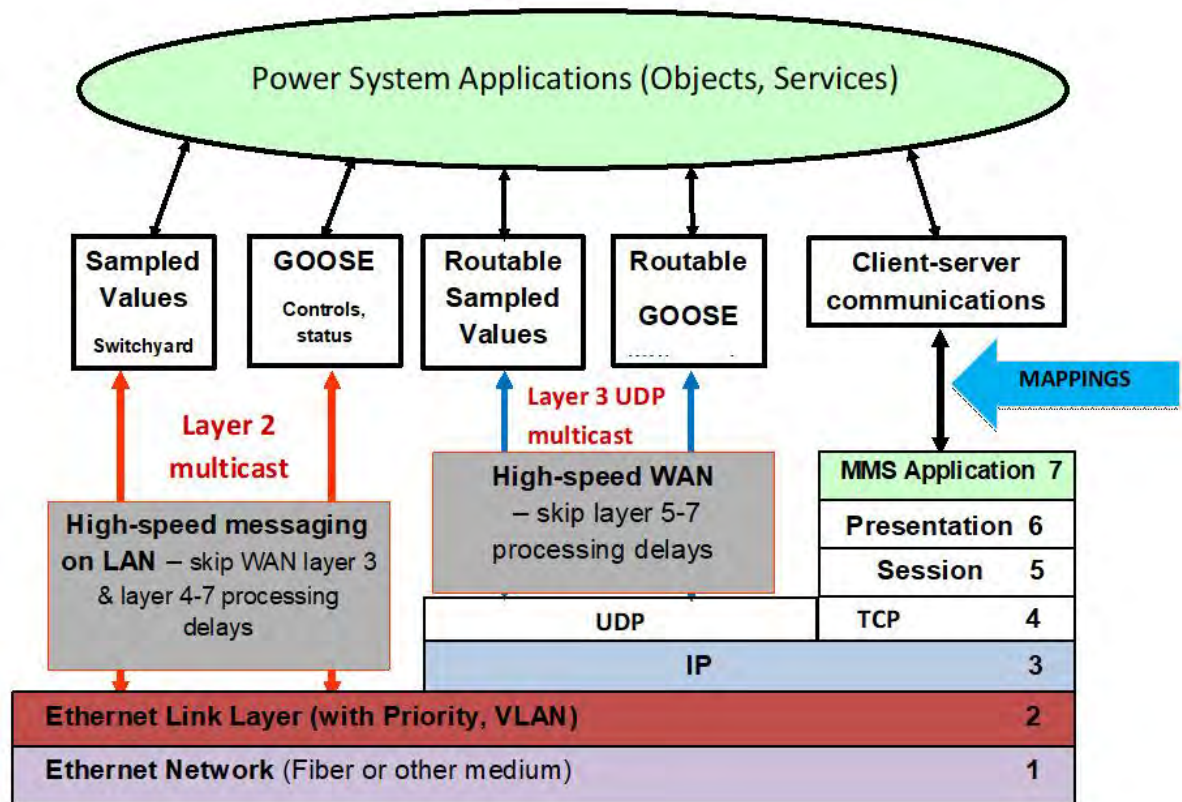
UDP

- Reception errors are flagged, but no way to request a resend.
 - The only choice for multicast to multiple subscribers.
 - Best fit for streaming data – keep it coming - the receiving application has to deal with missing data issues.
 - Slightly smaller data overhead in packet.
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IEC 61850 service mappings to OSI layers

New - growing importance of fast WAN services using Layer 3

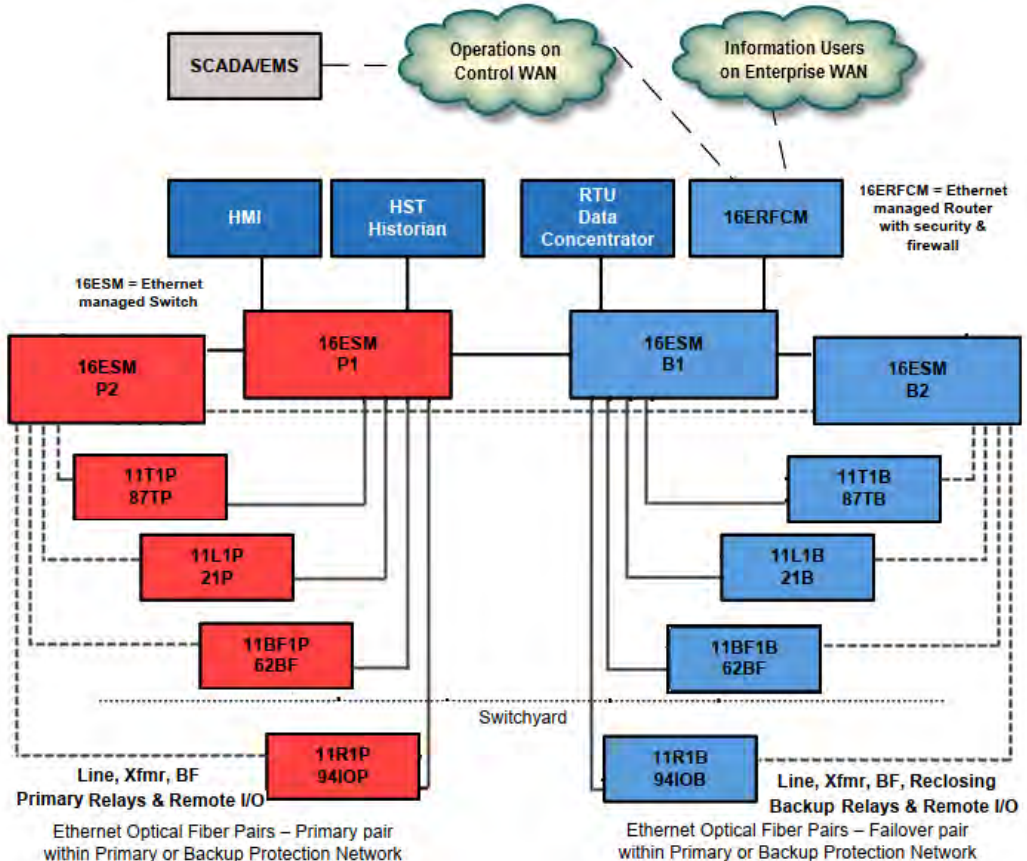
- Wide-area R-GOOSE and R-SV add layer 3 UDP – tens of ms and getting better.
- IEC 61850 high-security synchrophasor transport to supersede IEEE C37.118.2.
- R-GOOSE for wide area tripping or control.



Substation Ethernet configuration for redundancy – Section 4

As shown in report, with:

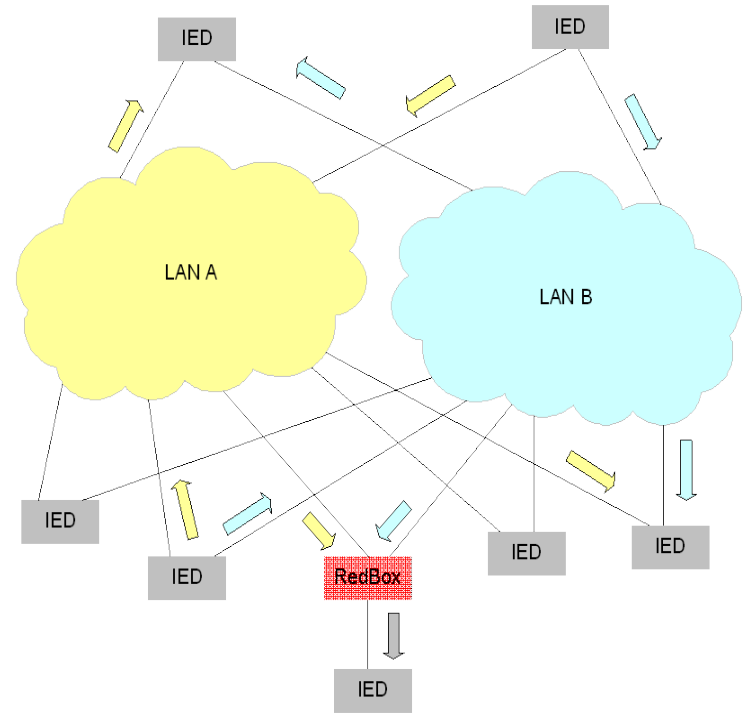
- IEEE C37.2 Device 16 and acronyms.
- Two isolated redundant protection systems P & B
- Backup or failover relay optical Ethernet paths for comms failures within redundant system.
- RSTP failover link between redundant systems.



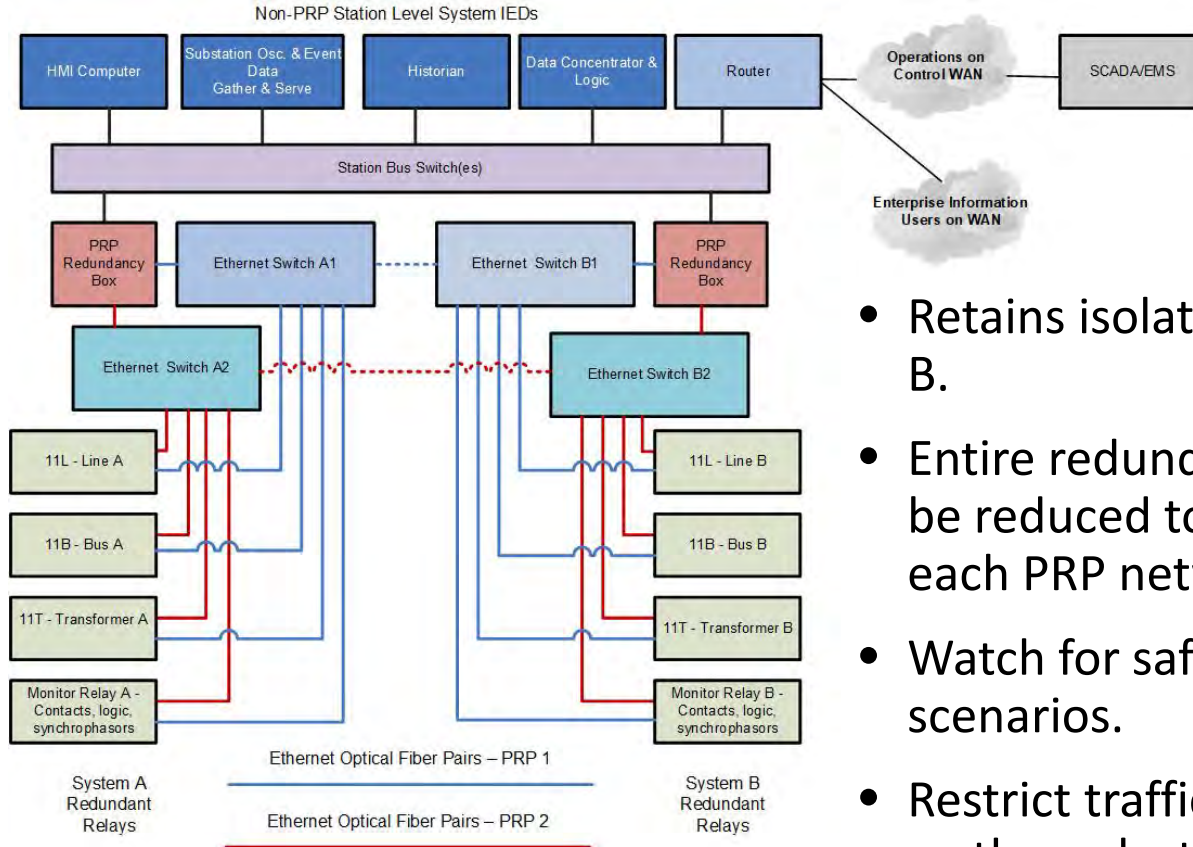
Bumpless network redundancy

Parallel Redundancy Protocol (PRP)

- Message content is tagged & sent into 2 networks.
- Only first received message is passed.
- No delay for first failure.
 - RSTP can lose 5-20 ms.
- *Note:* PRP covers only link, switch, port failures.
 - Improves *network availability* with each of Redundant System A and System B.
 - Doesn't help single IEDs that can still fail.
 - Does not replace dual isolated relay IEDs.



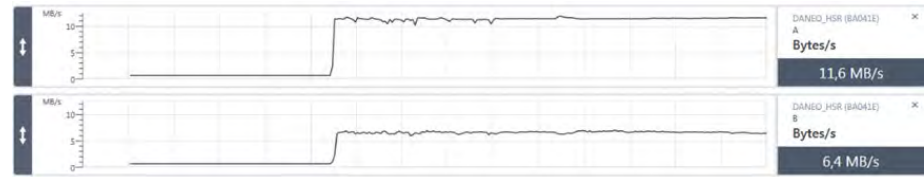
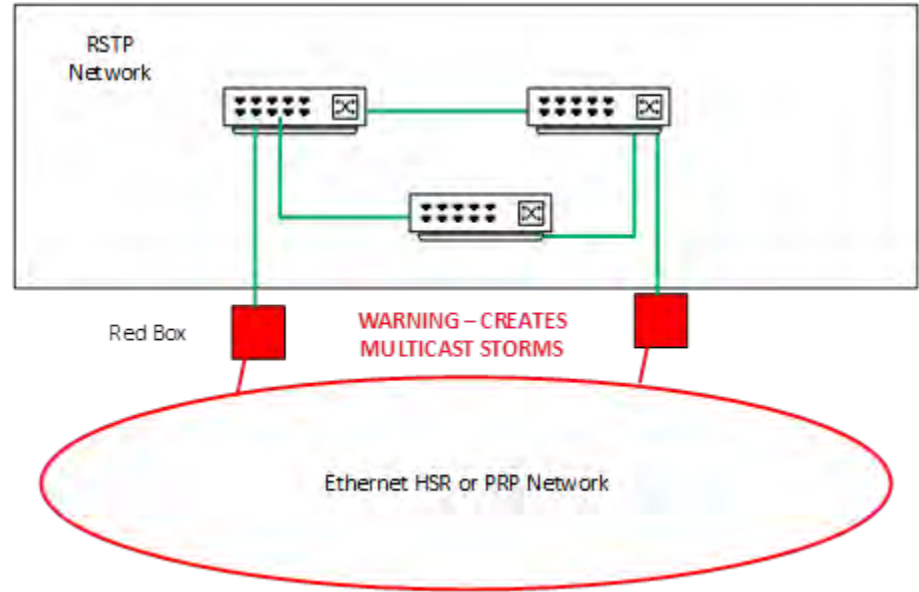
Redundant substation network with PRP



- Retains isolated System A & System B.
- Entire redundant protection could be reduced to 2 switches – one for each PRP network, but...
- Watch for safe maintenance scenarios.
- Restrict traffic on dotted cross links, go through station bus, or else...

Dual RedBoxes cause data storm

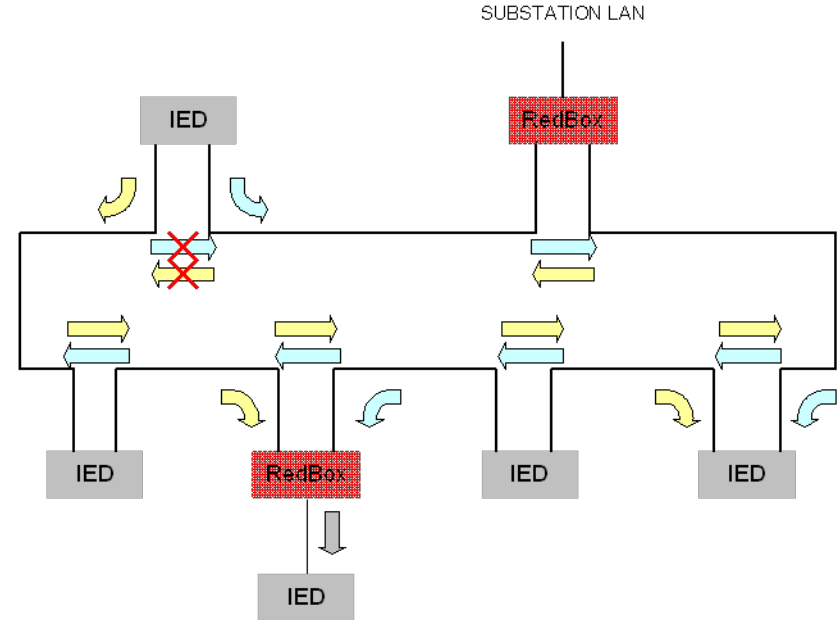
- Discovered in UCA IOP test.
- With redundant RedBoxes between shared networks.
- Each RedBox replicates traffic in both directions.
- They circulate each other's packets until networks are maxed out.
- Avoid redundant RedBoxes on the same LANs or get a RedBox with a vendor mechanism to block effect.



Bumpless network redundancy

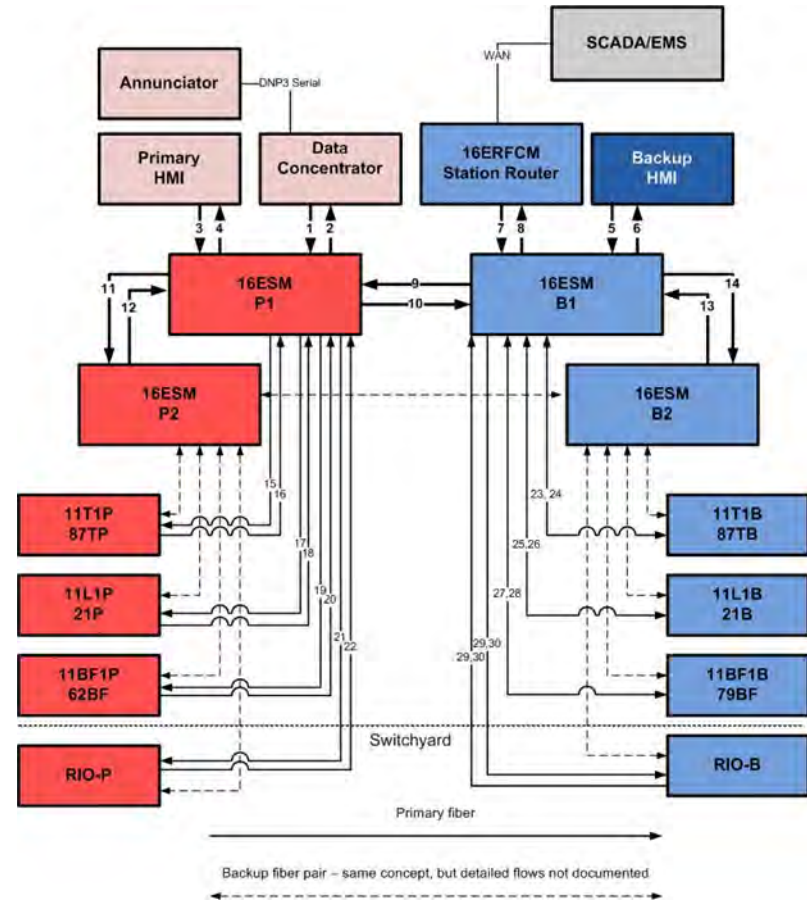
High availability Seamless Redundancy (HSR)

- Ring network architecture.
- Dual-port IED circulates packets in both directions.
- Circulation stops when packet in either direction gets back to sender.
- No single failure impacts reception success.
- Requires no Ethernet switches – save cost & complexity.
- Doubles traffic – use for simple or distribution applications.



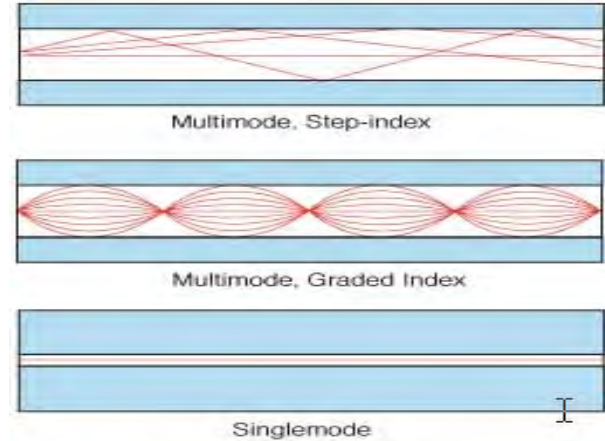
Functional data flows – Section 5

- Data signals are not single point-to-point as with wiring.
- Each path carries many signals.
- Paths can pick up new signals.
- In and out of multiple switches & IEDs.
- Flows altered by redundancy.
- GOOSE multicast throughout LAN.
- Document specific data flows for:
 - Traffic analysis.
 - Troubleshooting.



Fibers and wires – Section 6

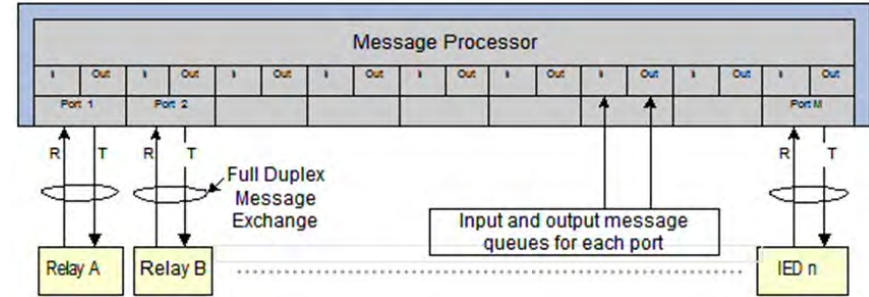
- Use copper & RJ-45 in substations only for short runs in a rack – EMI vulnerability.
- Multimode fiber for short runs in substation.
- Single mode for long distance with laser or may be used in substation with LED emitters as offered.
- ST connectors being overtaken by LC.



Ethernet switch – Section 7

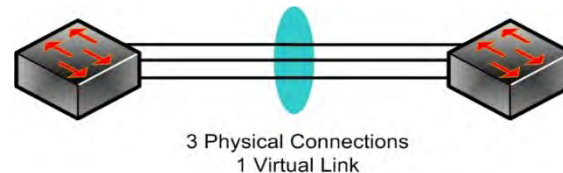
Message processing computer connects all LAN devices

- No packet collisions or losses up to data rate capacity.
- Checks each incoming frame and resends via configured outgoing port queues.
- Priority, VLAN, Layer 2 address, multicasting, speed.
- Optical and/or electrical ports.
- Full duplex operation on every port via message queues.



Switch services beyond VLAN and priority tagging

- Simple Network Management Protocol (SNMP) – configuration, reporting, alarming.
- Internet Group Management Protocol (IGMP) – dynamically adjust routing of multicast messages to VLANs or ports.
- Generic attribute Multicast Registration Protocol (GMRP) – filters multicast messages to devices that should get them (useful with GOOSE).
- Rapid Spanning Tree Protocol (RSTP) – ping network for loops, disable redundant paths; detect link failures and quickly enable backup path.
- Automated port configuration negotiations like speed – might want to turn off for stable P&C substation networks.
- Class of Service (CoS) queuing based on tag; Quality of Service (QoS) management based on traffic type identified by type of service bits in TCP/IP packets.
- Link Aggregation Control Protocol (LACP) for speed and redundancy between switches.

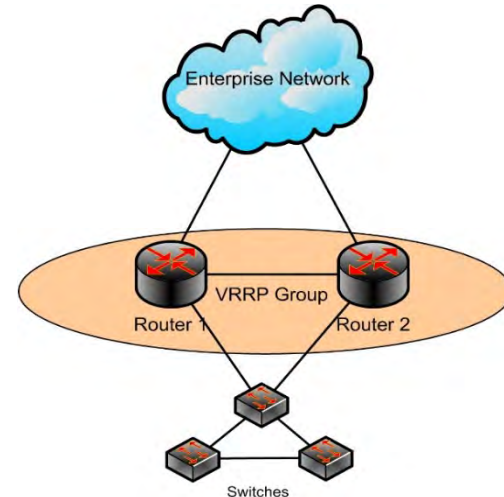


Switch selection and configuration

- A switch can have thousands of settings:
 - For each port – name, enable/disable, medium, speed, duplex mode, auto-negotiate, flow control, link fault indication, alarms, ingress limit, ingress filtering, egress limit, egress filtering, ingress and egress VLANs, untagged message handling, tag add/remove, extract priority from IP, port mirroring, power over Ethernet, more.
 - Overall settings for the switch.
 - One error can cause failure – manage settings like a multifunction relay.
 - Develop replacement configuration strategy – SNMP or other.
 - Switch selection guidance – see Annex B, draft UCA Product Implementation Conformance Statement (PICS) for IEC 61850 [*and other*] applications.
-

Ethernet router functions – Section 8

- Ability to discover remote servers on WAN - including domain name to IP address conversion (DNS).
- Static WAN configuration or dynamic primary-backup-alternate path selection.
- Translate LAN addresses to WAN or Internet addresses for routing and cybersecurity.
- Firewall blocks unauthorized access.
- Virtual Private Networking (VPN) - isolated secure communications tunnel to remote device/server.
- Processing all the LAN messages and selecting packets intended for external communications; routing and prioritization in both directions.
- Routing of multicast messages to LANs or VLANs at remote sites – Generic Routing Encapsulation, GRE.
- Assign and manage LAN IP addresses – Dynamic Host Control Protocol (DHCP).
 - In substations the IP addresses of relays and IEDs are usually fixed as settings in those units.
- Detect external path failures and reroute traffic - Virtual Router Redundancy Protocol (VRRP).



Ethernet router functions continued

- Reformatting of messages for compatibility with a variety of external communications channel types, for example:
 - Multi-protocol label switching (MPLS) - common carrier or utility-owned
 - Ethernet connection to WAN
 - T3/E3/DS3 (e.g. utility owned SONET)
 - T1/E1 (e.g. utility owned fiber ring or microwave)
 - Frame Relay or DSL (common carrier; obsolete protocols)
 - Serial RS-232 and RS-485 (e.g. to old SCADA master); modems
 - Monitoring, alarming, and logging of traffic behavior and diagnostics.
 - Network management protocol (SNMP) or Secure Shell (SSH) communications for configuration.
 - Receiving and serving date/time to LAN - network time protocol (NTP); simple NTP or SNTP; IEEE 1588 Precision Time Protocol (PTP).
 - Backup and restoration of the full configuration or setting data base.
 - Functions of switches with multiple LAN ports.
-

Network addressing with IP – Section 9

- In long-standing IP version 4 (IPv4) – 32-bit address in IP payload packet.
- Displayed as four bytes, each 0-255, e.g. 192.168.1.152.
- The world is running out of IP addresses.
- Specific bit-wise sub-allocation of addresses in private networks.
- Temporary allocation on Internet or on private subnetworks – Distributed Host Control Protocol (DHCP) of router.
- *Details – IP ports, etc. – Annex A*

IANA-reserved private IPv4 network ranges			
	Start	End	No. of addresses
24-bit block (/8 prefix, $1 \times A$)	10.0.0.0	10.255.255.255	16,777,216
20-bit block (/12 prefix, $16 \times B$)	172.16.0.0	172.31.255.255	1,048,576
16-bit block (/16 prefix, $256 \times C$)	192.168.0.0	192.168.255.255	65,536

Internet Protocol version 6 (IPv6)

“Coming soon...” since 1998.

- 128-bit address resolves shortage issues.
- Security incorporated in protocol.
- Quality of Service (QoS) management incorporated.
- Packet prioritization incorporated.

Causes of delay in implementation:

- Availability of compliant products.
 - Lack of diagnostic tools & training.
 - Massive change cost for huge legacy networks working as they are.
 - Migration and dual-scheme solutions.
 - Lack of regulatory requirement.
-

Network security – Section 10

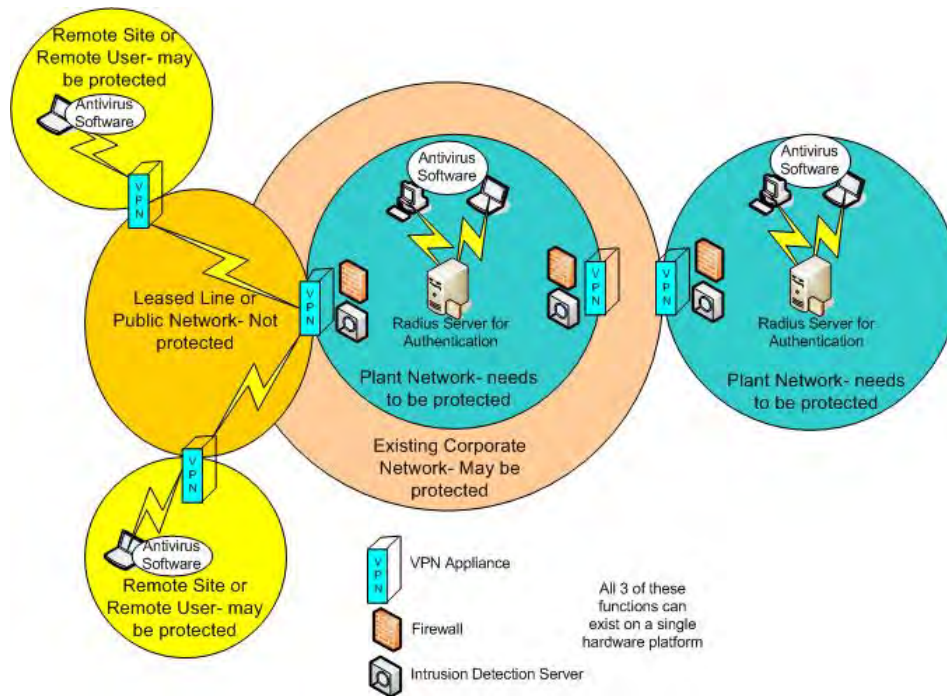
Vulnerabilities:

- Passwords
 - Physical security boundaries.
 - Device and user authentication.
 - Remote access through physical security boundaries.
 - Operational access across WAN.
 - Local incidental access through network and device ports.
 - Malware invasion through user device connections (including social engineering).
 - Enterprise diverse role-based access control.
 - Organizational control of personnel.
 - Control and protection of security related information.
 - Disclosure of security methods.
 - Outright internal and external hacking.
 - Security event detection.
 - Event response capability.
-

Establishing physical and electronic security perimeters

Examples of tools:

- User role-based authentication & multi-factor authentication.
- Data packet authentication.
 - Challenging area of innovation for real-time systems.
- Encryption.
- LAN isolation & VLANs.
- VPN – secured tunnels.
- Firewalls & white-listing.
- New - Software Defined Network (SDN) traffic management.
- Electronic control of PSP.
- Video, thermal image, acoustic monitoring.
- Security monitoring organization.
- Training & procedures.
 - Work plans as for ac system.
- Intrusion protection service (IPS).
- Event recovery plans.



Network design steps – Section 11

- Use cases or applications listing.
 - Security design concepts.
 - Architecture for reliability and availability – impact of single points of failure.
 - Backup or secondary operating modes for failures, and performance impact.
 - Careful consideration of failure repair and safe maintenance procedures:
 - What does failure impact?
 - How does technician diagnose?
 - What needs to be turned off to repair?
 - How to reconfigure?
 - Backup or redundancy – can ac system be left energized?
-

Network design steps continued

- Ethernet mixes all types of messages and services
 - Model the worst case on each link, path, device.
 - Operational & non-operational traffic & priorities.
 - Traffic volume and mix analysis.
 - Use of priority and VLANs.
 - Traffic documentation and mapping.
 - Failure scenarios.
 - Security scenarios.
 - Limit max traffic and plan for future (e.g. stay under 50% capacity).
 - Check latency or packet delays, jitter, symmetry.
 - Include performance and path failure monitoring (e.g. GOOSE time allowed to live or TAL alarm; DNP3 or heartbeat failure alarms; alarming path monitoring).
-

Intersubstation P&C applications – Section 12

How to send high-speed critical messaging over distances – pilot protection, transfer tripping, remote status reporting, remedial action schemes (RASs).

- LAN extension across large physical area/among sites.
 - Ethernet over SONET path.
 - VCAT (Virtual Concatenation).
 - LCAS (Link Capacity Adjustment Scheme).
 - GFP (Generic Framing Procedure).
 - GOOSE or SV tunneling.
 - *New* – MPLS Ethernet tunnel.
 - Direct fiber ring or mesh.
 - Routable GOOSE (R-GOOSE) and Routable Sampled Values (R-SV).
 - Includes authentication and external encryption for cybersecurity.
 - IEC 61850 synchrophasor streaming.
-

Standards for performance and environment – Sections 13 & 14

Performance

- IEC 60834-1 requirements for security and dependability of protection.
- CIGRE and IEC specific interpretations.

Environmental withstand capability

- IEEE 1613 physical and EMI environmental requirements for networking equipment & devices – living in substations with relays.
- IEC 61850-3 Edition 2 is parallel to IEEE 1613 plus other performance requirements.

Today's 'hot' topic – *cooling of networking equipment with high internal power consumption and heat generation for speed, e.g. MPLS routers.*

No fans? Living with fans?

Conclusions

- PSCC P6 report is broad introduction to networking basics for P&C
 - Sections adopted as basis by other IEEE PSRC/PSCC WGs to build detail areas.
- Reference and checklist for P&C network planning and design – from basics to practical considerations.
- Concise resource for P&C network terms and usage in IT context.

Section 15 – Network management – this section & whole report is a basis for IT and P&C experts to learn from each other and develop collaborative plans for network management, maintenance, sustainment.

- Report is supplied as WPRC paper and is published on IEEE PSRC and PSCC websites.

Communications evolve rapidly – watch relay conference papers each year for new developments.

Questions?

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